**Teamwork in virtual education of students during the COVID-19 outbreak**

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**Abstract**

With the outbreak of COVID-19 and training limitations, e-learning is an essential need and virtual teams have also become a major component of online courses. Virtual team building is not just for adults at work! This is very important for children and students. Due to the virtualization of education, students do not have a close relationship with each other and it reduces social communication, isolation and in severe cases, it causes depression. Team building for students, regardless of school age, is also important for the learning process, and in turn, connects students. Virtual team building activities teach students skills such as effective communication, listening, and creative thinking, as well as paving the way for future work and job empowerment. However, forming virtual teams is difficult in turn and will be more difficult for children and students. Teachers need to think creatively about how to create this virtual team-building culture. Teachers know that teamwork and friendships are very important at an early age. Online team building is a challenge for students, but it is not impossible!

Therefore, the issue of the present study is teamwork in virtual education among students and provide solutions to increase the level of skills and education of students. One of the solutions studied is to play team games online according to the age of the students, and we need to change some rules of the game according to their age. This research will focus on methodology and initial recommendations.

**Keywords:** Student teamwork, Student virtual team, Virtual education, Virtual games

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