**Digital Competence Course Program Design**

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**Abstract**

With the development of technology, the understanding of social development and education also changes. As a society, we should follow these changes closely and not fall behind the needs of the age. The aim of this research is to design a program titled “Digital Competence” for secondary school students in a life where digital competence is so prominent. In the study, document analysis technique, one of the qualitative research methods, was used. The data presented in the research were obtained from previous reports and articles in the field of digital competence. The sources were accessed via the internet, and the obtained data were examined and analysed. As a result of the studies, the general lines of the digital competence program design were drawn. The findings part of the research consists of learning outcomes, content, process and evaluation parts. The learning outcomes were determined at the 5th, 6th, 7th and 8th grade levels, and the spiral content arrangement approach was used. Contemporary philosophy approach was adopted in the teaching process, and it was deemed appropriate to use the inquiry-based teaching strategy. In the evaluation process, process-oriented assessment methods were used. As a result, deficiencies in the field of digital competence in Turkey have been identified and therefore it has been suggested that digital competence training should be given as a course.

**Key words**: digital competence, education, learning, program design, teaching.